



## Vocabulary:

*Design* - a plan or drawing.

*Make* - form by putting parts together.

*Purposeful* - fit for a specific purpose.

*Finishing* - Decorating the product

*Material* - metal, plastic, paper, card etc.

*Souvenir* - a thing that is kept as a reminder of a person, place, or event.



## Key Questions

What design will you create for your plate?

How will you join your design to your plate?

How could you strengthen your plate?

## What I will learn about:

How to design a souvenir based on a design criteria.

Create a mock-up of a souvenir.  
Select and use a range of tools and equipment.

Evaluate explore and evaluate a range of existing products

Evaluate their souvenir against a design criteria.